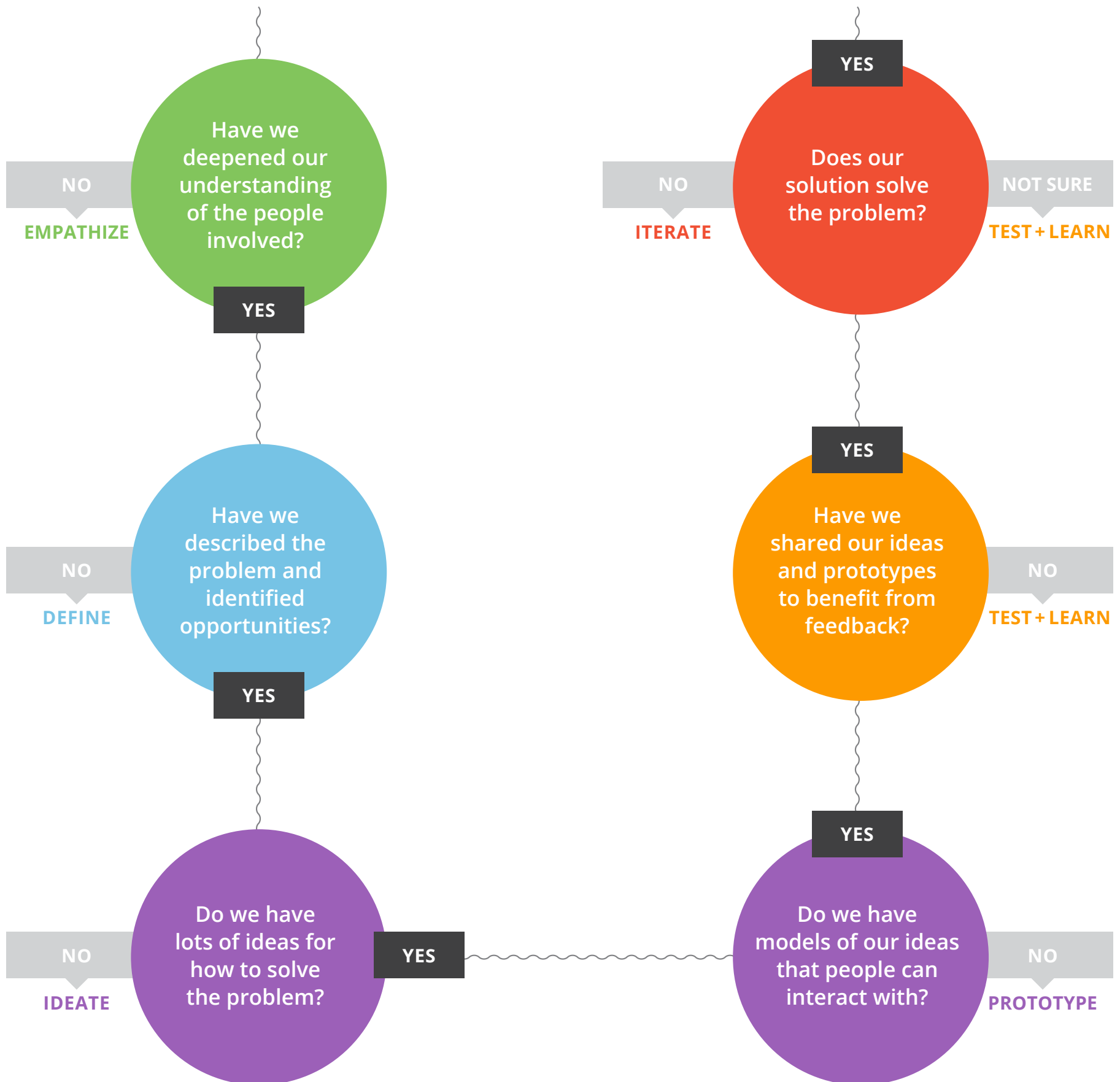


# How to Use Design Thinking

## YIKES! WE HAVE A PROBLEM.

## YAY! WE SOLVED THE PROBLEM.



Use the toolkit **Instruction Booklets** and **Design Principles** to help you work through each of the steps.

**EMPATHIZE**  
Build a persona of an older adult or caregiver which includes at least three needs.

**DEFINE**  
Generate a number of "How might we...?" (HMW) questions, then decide on the top three your group is most excited to work on.

**IDEATE + PROTOTYPE**  
Generate ideas that solve a top HMW question, and build prototypes of the most promising ones.

**TEST + LEARN**  
Show a prototype of an idea to someone who would use it and gather their feedback.

**ITERATE**  
Understand how all the pieces of the design process fit together and when these tools and resources might be helpful in the future.